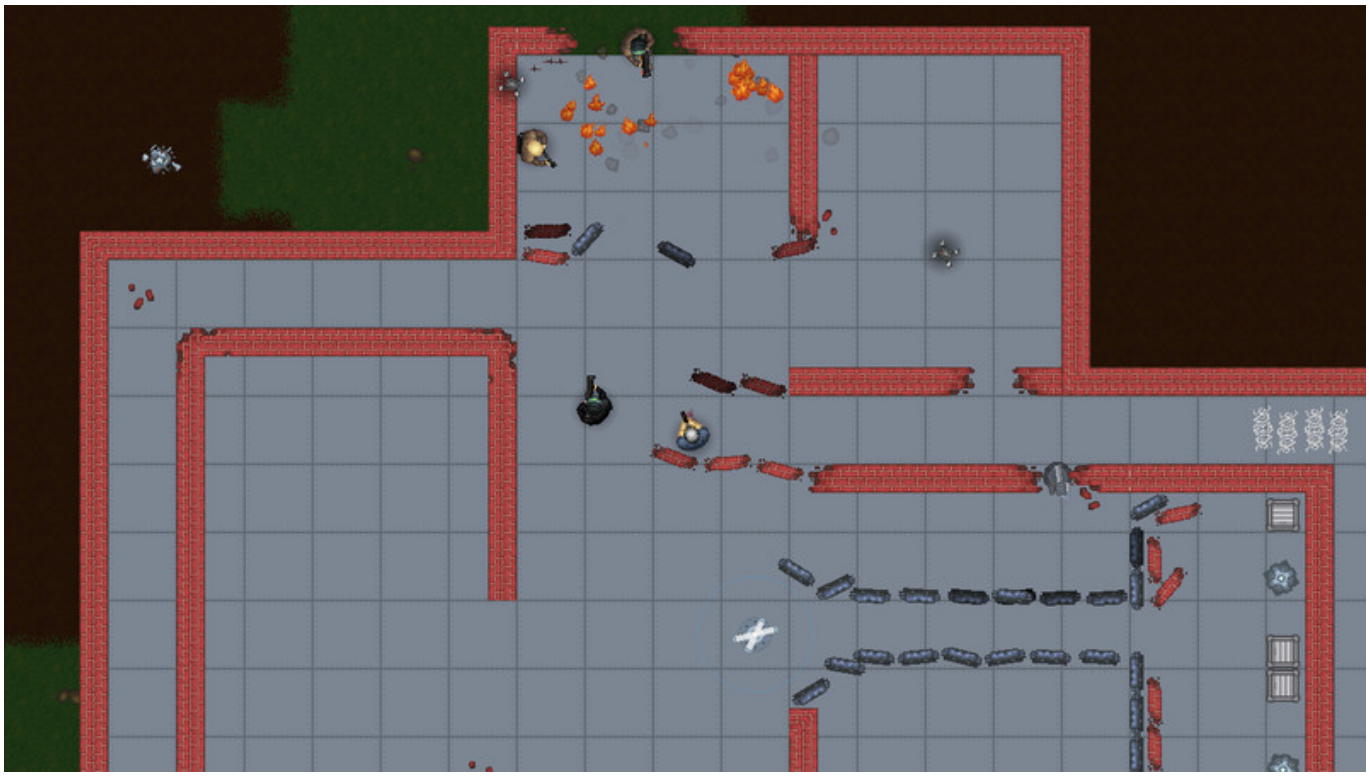
I Can See The Future Verification Download



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About This Game

[img{STEAM_APP_IMAGE}/extras/Animation7.png[/img]
The story takes place in alternative reality. The world is ruled by bureaucracy. The predatory creatures like lycanthropes and vampires live among humans in peace and have equal rights.

There are destructible objects in the game, some may affect the gameplay. The lighting in the game plays an important role in some of locations, as it's hard to see who's hiding in the darkness. If you need to hide from humans, look for the dense vegetation.

Savants

The main hero, Adam, is one of "savants" — people with supernatural powers, who represent the law enforcement of human race. Adam's supernatural power is foreseeing the future. In fact, Adam cannot die, as when he dies, he returns to the moment where he could avoid death. Thus, he can affect only his own future. Making a mistake he can't just fix it by going back. For example, he killed an innocent but in that moment Adam wasn't in danger. In this case, he returns to the moment after him committing a murder.

- Several endings

- Dangerous enemies
- Challenging gameplay
- Puzzles
- Non-linear storyline

support: sergey.lir.lp@gmail.com

Title: I Can See the Future
Genre: Action, Indie
Developer:
Sergey Lir
Publisher:
Bitlock Studio
Release Date: 12 Oct, 2017

a09c17d780

Minimum:

OS: Windows Vista

Processor: 2x 2GHz with SSE2

Memory: 2 GB RAM

Graphics: SM3.0 GPU with 768MB memory, mobile/integrated GPUs might not work!

DirectX: Version 9.0c

Storage: 500 MB available space

English,Russian

日期- 300296
年龄- 44
操作感知：5000
质量粒子：91
空间感知：29
精炼金属：0
战术感知：38
活质金属：5000
交谈
人类
克隆人
信仰
有话
3
交谈
人类
合成人
信仰
有话
4
交谈
人类
克隆人
信仰
有话
5
交谈
人类
合成人
无
无任务
7
交谈
资本企业联合组织
人类联合组织政府
关系50
关系60
人类反抗组织
关系50
生命联合政府
关系30
人类新源体军组织
关系30
克隆人进步军组织
关系30
合体人正义军政府
关系20
关系0
关系-1
苍龙义勇雇佣军
关系20
空间运输集团
关系30
轮舱胸甲舰队
关系-50
女子联盟集团
关系10
资本企业联合组织
关系20
生命科研集团
关系30
信仰联合会
关系20
反物质信仰集团
关系20
流浪者聚会
关系30
太空舞者聚会
关系50
空间艺人组织
关系50
关系-1
进入阵营据点
返回

Thank you devs!. Not recomended at this time...
The game is super super super rough at the moment, The UI is really ugly for some parts, if you open menus the cursor still controls the character and if you pickup a log, you can not put it down again, at least I haven't found a way to...
The running animation is a nice idea (the tumbling down a hill is actually a really cool mechanic!), but it is catastrophic to play, I even got a little sick because of it, the shake effect is waaaaaaaay too much...
The crafting is also really strange, it uses the scrollweel to go through the recipes and weirdly enough it only scrolls in one direction, so if you missed the wanted item, you have to scroll through it all over again.

However I will keep it, because I think it could become a good game, but at the moment it's really not worth it, it's more like a bad tech demo...
In my opinion it's in a way too early stage for public access.... LOVE this game! Was a bit weary and wishlisted it to come on sale, but after only getting 10% off, I feel it was a very fair price. Says DX11, but looks like DX9.0c to me. Not a bad thing, just an observation. I love you shooting your ememies to power up your shields, a fun and unique style of play. 12 fairly long levels, but bosses are just too easy. Have played early access titles that feel more finished, but it looks like the developers are on the right track with constantly updating the game. Did have problems setting the game to fullscreen from the options menu, would get a black screen and game would lock up, forcing me to restart my PC. Not sure if its because of my ultrawide screen(2560x1080), but if I press ALT+ENTER, it switches to fullscreen and windowed mode just fine. Something that many older dx9.0c title do with Windows10, but this is supposed to be a DX11 title, so I am a little baffled. But if you are sitting on the fence, I can highly recommend this game to any shmup fan, its well worth the asking price.. But don't let the little things like that stop you from buying this title, its an AMAZING game! Its got XBox360 written all over it, really looking forward to see what updates the developer has in store for us, because they have added quite a bit of content from the time it was released until I bought it. And they just added score attack today. The developers are really trying! KUDOS!!!!. My instant reaction is that its actually really good! Looking at other reviewers with pretty long hours played also tell me its got some good legs for a really low priced game.

Nice job.. Worth paying full price for just to support one of the best developers: Minori
Can't wait for more of this series to release.. You get what you pay for . Not a very well allocated game . The transitions are not smooth at all . The ai that drives the boat when you run up to fire cannons are about the dumbest helmsman ever sailing the boat in circles. i would not recommend this game. Also There is nothing realistic about this game honestly the emersion is ruined with the less than mine craft graphics.. It's a fun game with a good campaign story line. I wish the Exterminatus maps would not be only balanced for 4 players and dynamically balance down for smaller groups. Warning: The Dreadnought map is not coop as Steam says. They never fixed the error in the ad even when brought to Steam's attention.

I was kind of disappointed with this. Many lines are still regular pirate in regular pirate voice, usually the beat boss ones. I do like what's done with the cannon balls (Making them yellow faces) and the gattling gun is nice. But the parrot is still the regular deal and doesn't look too great next to her. (Maybe it could have been some kind of non-animal flying robot or something fitting).

The yellow flower repacing the X in x marks the spot is a really nice touch too.

It would have helped too if this dlc had a video so you could hear the voice before deciding if you will get it. I wasn't able to find anything on her searching maniac pirate on youtube at the time.

I"d give it an okay, but two different voices is really distracting.

Pros

1. Good sprite
2. New Hud stuff
3. Cannon ball and X replacers are nice

Negs

1. Two voices on one character (One kind of upbeat and fun loving, One edgy)
2. No reskin on the parrot. This game was recommended to me by a friend and now I recommend it to everyone. I primarily suck at games like this because I'm just simply bad but it brought tons of great laughs on stream tonight. I love it and will probably play it some more real soon.. Now you too can ineffectively gift-wrap your very own waifu for the low, low price of ninety-nine cents.

Seriously though, best costume.. \u201cThree Digits\u201d, the sequel to \u201cTwo Digits\u201d is another decent game with that same interesting objective but naturally harder difficulty with a LOT of levels. Thankfully there\u2019s a Guide to help you get the answers quickly for an easy Perfect game recorded for your Steam profile.

https:\/\/steamcommunity.com\/sharedfiles\/filedetails\/?id=552918988

Afterwards you can leave the game open, be it to play Random Mode, where the game comes up with randomly generated numbers to solve the objective (you can even chose what numbers will show up, as long as the minimum is 29), listen to the relaxing music further, or absolutely nothing; it\u2019ll be all for the sake of those Trading Card drops offered, even though they\u2019re dirt-cheap on the Community Market anyway. Speaking of, the Badges, profile backgrounds and emoticons are decent-looking, too; it\u2019ll be up to you deciding if they\u2019ll be worth using but nothing like more easy XP for your profile. \ud83d\udc4d. This game is not really Mahjong. It's a matching tile game with mahjong tiles as an option. You can also change the option to more cartoony tiles that will be easier to match.

Pros:
1. Awesome sounds (music and enviornmental sounds, both very chill)
2. Very beautiful backgrounds environments
3. Simple, relaxing gameplay

Cons:
1. Only two environments and they are static (no movement, especially on the second environment, you can see the water is a still photo and it kind of takes away from the otherwise awesomeness of the setting)
2. Even though the sounds are great, would be nice to also have an option to listen to my own music
3. You're just matching tiles in the end, would have loved to learn how to play Mahjong

Rating 6\/10 I do recommend for the price, just know what you're getting for your money

My personal wish list for this game: A koi pond with fish moving that you can see, hell you could be under water, either way this would be awesome . I'm not a fan of the common horror game with it's cheap scares and what-not. Darkwood is not a cheap

horror game, it is in fact quite literally the best horror game I've ever played (we should note that I don't play a lot of horror games).

This game is eerie from the get-go with its Lovecraftian-esque art-style and general apocalyptic vibes. You spend your first day getting to grips with the controls and figuring out what you have to do. Once you learn that it's time to start boarding up, you use your fairly long day to fortify your once barren shack. Well done!

When night falls, you'll soon find yourself at the centre of what Darkwood absolutely excels at, creating real, raw fear despite the lack of any real threat in the early game. The soundtrack becomes surreal and harrowing ambience, the muffled sounds of something wandering outside and the occasional door opening. Pure tension and fear, but absolutely no jumpscares. The sound and art design in Darkwood does such a good job at complimenting and conveying the pure terror it sets out to achieve. On top of all that, you have a simple but satisfying combat system to eventually fend off the horrors of both day and night and an absolutely terrific story.

This game left an impact on me and has once again shown me that indie games can be better than their bigger counterparts. I cannot recommend it enough.. This game takes me back to my childhood. I think it was inspired by my second favorite arcade game Astroids by Atari. Rock 'N Roll has the same feel but eanough differences to make it unique. I really enjoy the boss battles like the giant astroids . Im looking forward to many hours of this game I can't recomend it enough.

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